

# **General Information**

Our team is very excited to welcome you to the 60th annual Salon des métiers d'art du Quebec! For this year's event, we have revised and improved the Exhibitor Manual. This handbook is designed to guide and advise you in every possible way.

## Salon Team

Space rentals	Gaétane Bergeron, 514-861-2787, #205
Turnkey stand rentals, storage,	Exhibitions Project Manager
demonstrations	gaetane.bergeron@metiersdart.ca
logistics, load-in and load-out, layout	Catherine Morin, 418 717-7896
guidelines, loading dock, attractions, and	Operations Manager (Projet Y)
	cmorin@projety.com
Media relations, spokesperson, survey, media	Geneviève David, 514-861-2787, #224
placement and advertising tools	Communications & Marketing
	Genevieve.david@metiersdart.ca
Payment	Sylvain Légaré, 514-861-2787, #208
and other accounting-related items	Accountants
	sylvain.legare@metiersdart.ca
Evaluation & jury	Ana-Maria Abran, 514-861-2787, #207
	Registrar's Officer
	ana-maria.abran@metiersdart.ca

# **Exhibition Contact Information**

Location	Loading dock address*
Place Bonaventure	Salon des métiers d'art de Montréal
800 De La Gauchetière West	West Exhibition Hall
West Exhibition Hall	Your stand manager's name
Montreal, Quebec	Exhibiting company name + stand number
H5A 1K6	Place Bonaventure – Loading Dock
T: 514-397-2222	Corner of St-Jacques St. and Montfort St.
F: 514-397-2384	Montreal, Quebec
	H5A 1G1

<sup>\*</sup> No deliveries will be accepted before 8:00 a.m. on Wednesday, December 4th.

#### **Dates**

## ATTENTION: NEW INFORMATION

Set up: Wednesday, December 4th and Thursday, December 5th Opening days: Friday, December 6th to Sunday, December 22nd

Hours: Monday to Saturday from 11:00 a.m. to 9:00 p.m. and Sundays 11:00 a.m. to 6:00 p.m.

Disassembly: Sunday, December 22th, from 6:01 p.m. to 11:59 p.m.

See the "Assembly & Disassembly Procedures" section for more information.

<sup>\*</sup> No delivery payable at reception will be accepted.

<sup>\*</sup> The loading dock access plan is available on the website.